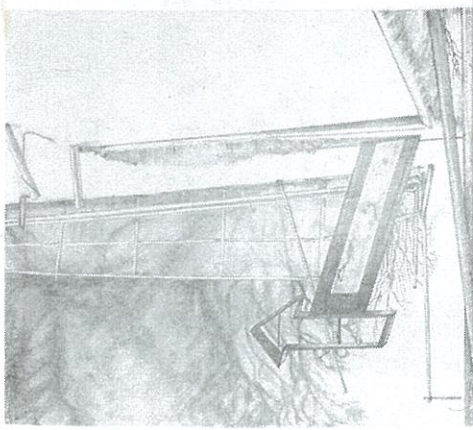




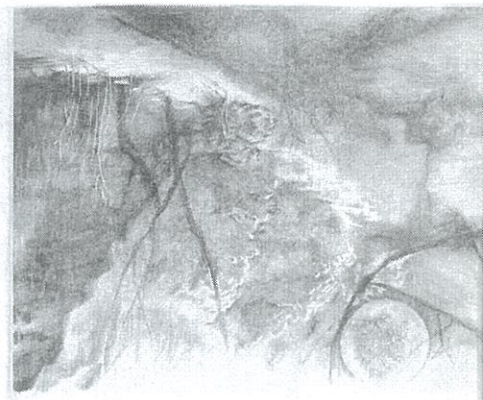
10



11



8



7



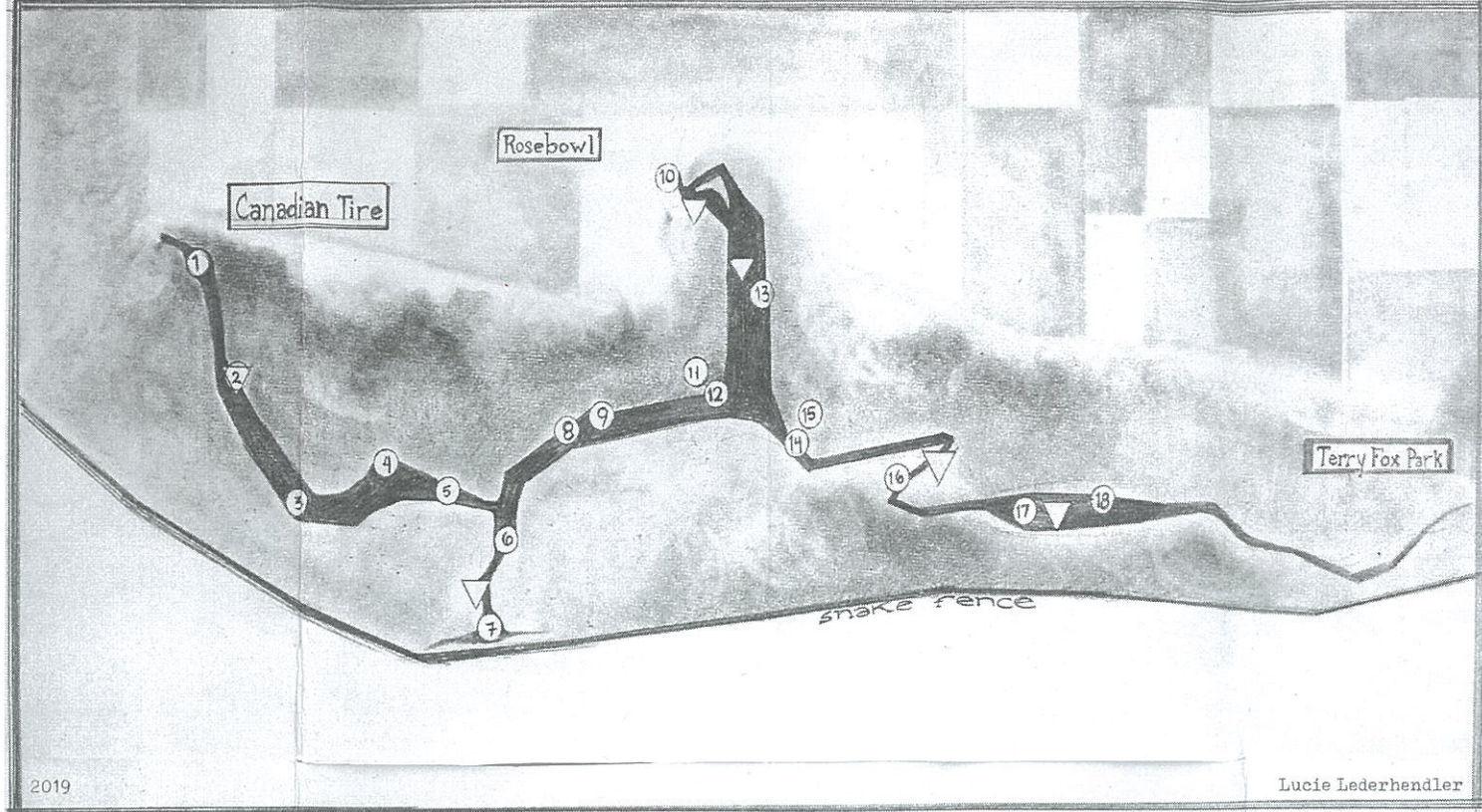
10



9



17



▽ dangerous terrain

① you can see far

② steep, but possible

③ don't touch the asphalt shingles

④ a river of trash

⑤ the path vanishes

⑥ cut through the phragmite

⑦ cross over the fence to the train yard

⑧ end of the asphalt

⑨ look down for coltsfoot

⑩ entrance $45^{\circ}27'43.4''N$ $73^{\circ}37'16.0''W$

⑪ fisher den

⑫ concrete like a sitting room

⑬ wild grapes

⑭ over the culvert

⑮ don't harm the bloodroot there

⑯ single file here

⑰ the path widens at a fallen tree

⑱ red chair